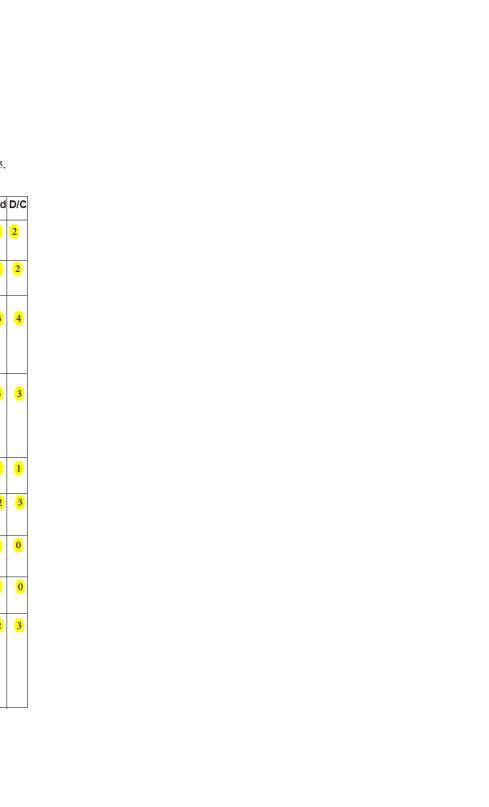
Community Bala Free, https://www.ph		• `	CBMS) Balance and Mobility Scale		
Pop	Time	Purpose	Measures	Scoring	Notes
A delegants and an	20	III ah an lassal	Unilateral Stance	Environment Mandada stannartah Januahan hashat 2 and	
Adolescents and up (mostly used with	30 mins	Higher level balance skills	Tandem Walking	Equipment Needed: stopwatch, laundry basket, 2 and 7.5 lb weights, a visual target, a bean bag	
brain injury, stroke,		for ambulatory	180 Tandem Pivot	7.5 to weights, a visual target, a bean bag	
CP, older adults		individuals	Lateral Foot Scooting	Space: 27-foot walkway, full flight of stairs	
		that impact full	Hopping Forward		
		participation in	Crouch and Walk	This is a 13-item tool (see manual for specific	
		the community	Lateral Dodging Walking & Looking	instructions and scoring procedures for each item). Person is NOT allowed to use a mobility device with	
			Running with Controlled Stop	exception for #12. Orthoses are allowed to be worn for	
			Forward to Backward Walking	all items. Scores range from 0-5 (inability to complete	
			Walk, Look, & Carry	ability). Total score ranges from 0-96. Higher the score	
			Descending Stairs	better the person's higher-level balance skills.	
			Step-Ups x 1 Step		

CBMS Completed Example

COMMUNITY BALANCE & MOBILITY SCALE (CB&M) SCORE SHEET

Full CB&M guidelines must be reviewed to ensure accurate administration and scoring. To score 5, actions must appear coordinated and controlled without excessive equilibrium reactions.

	CB&M Tasks	Notes	Initi	ial	Mid	D/C
1. UI	NILATERAL STANCE		Left	1	1	2
0	unable to sustain	"Look straight ahead"	'	-	1	2
1	2.00 to 4.49 sec.	_				
2	4.50 to 9.99 sec.	Test is over if stance				
3	10.00 to 19.99 sec.	foot moves from start	Right	1	1	2
4	> 20.00 secs.	position or raised foot	-	-	-	💆
5	45.00 sec., steady and coordinated	touches ground.				
2. TA	ANDEM WALKING					
0	unable	"Look ahead down the		3	3	4
1	1 step	track, not at your feet."		3	🤟	😇
2	2 to 3 consecutive steps heel-toe distance < 3" (for levels 2 &3 only)					
3	> 3 consecutive steps — neel-toe distance < 3" (for levels 2 & 3 only)					
4	> 3 consecutive steps in good alignment = heel-toe contact and feet					
5	7 consecutive steps straight (for levels 4 & 5 only)					
3 18	0° TANDEM PIVOT					
0. 10	unable to sustain tandem stance	Test is over if touches		_	3	3
1	sustains tandem stance but unable to unweight heels or initiate pivot	heels down or steps out		2	9	🢆
2	initiates pivot but unable to complete 180° turn	of position.				
3	completes 180° turn but discontinuous pivot (e.g. pauses on toes)					
4	completes 180° turn in a continuous motion but can't sustain reversed					
7	position					
5	completes 180° turn in a continuous motion and sustains reversed position					
4 1 /	ATERAL FOOT SCOOTING		Left	1	1	1
0	unable	Test is over if patient	1	-	-	💆
1	1 lateral pivot	hops or opposite foot				
2	2 lateral pivots	touches down.	D: 1	_	_	_
3	> 3 pivots but < 40 cm		Right	1	2	3
4	40 cm in any fashion and/or unable to control final position				_	_
5	40 cm continuous, rhythmical motion with controlled stop.					
				_		
	OPPING FORWARD	T-+ : :6 :4-	Left	0	0	0
0	unable	Test is over if opposite foot touches down.				
1	1 to 2 hops, uncontrolled	foot touches down.				
2	2 hops, controlled but unable to complete 1 metre		D:-1:	_	-	-
3	1 metre in 2 hops but unable to sustain landing (touches down)		Right	0	0	0
4	1 metre in 2 hops but difficulty controlling landing (hops or pivots)				_	_
5	1 metre in 2 hops, coordinated with stable landing					
	ROUCH AND WALK			1	2	3
0	unable to crouch		1 '	1	=	-
1	able to descend only					
2	descends and rises but hesitates, unable to maintain forward momentum					
3	crouches and walks in continuous motion, time \leq 8.00 sec. protective step					
4	crouches and walks in continuous motion, time ≤ 8.00 sec. excess					
	equilibrium reaction	1	1			
5	equitorium reaction					



7. LA					
	TERAL DODGING				1 4
0	unable to perform 1 cross-over in both directions without support	"Do this as fast as you	2	2	(
1	1 cross-over in both directions in any fashion	can yet at a speed that			
2	1 or more cycles, but does not contact line every step	you feel safe."			1
3	2 cycles, contacts line every step				1
4	2 cycles, contacts line every step 12.00 to 15.00 sec.				1
5	2 cycles, contacts line every step < 12.00 sec. coordinated direction change				
8. WA	LKING & LOOKING		Left 2	3	4
0	unable to walk and look e.g. stops	"Walk at your usual	Len Z	🤟	1
1	performs but loses visual fixation at or before 4 metre mark	pace."			ı
2	performs but loses visual fixation after 4 metre mark				ı
3	performs and maintains visual fixation between 2-6 metre mark but		Right	1	t
	protective step		4	4	(
4	performs and maintains visual fixation between 2-6 metre mark but veers		_		
5	performs, straight path, steady and coordinated \leq 7.00 sec.				
9 RII	NNING WITH CONTROLLED STOP			0	(
0	unable to run	**P 64	0	U	۱,
1	runs, time > 5.00 sec.	"Run as fast as you can." Hold position on			
2	runs, time > 3.00 but ≤ 5.00 sec., unable to control stop	finish line.			
3	runs, time > 3.00 but < 5.00 sec., with controlled stop, both feet on line	imisii ime.			ı
4	runs, time ≤ 3.00 sec., unable to control stop				ı
5	runs, time < 3.00 sec., with controlled stop, both feet on line, coordinated				ı
	and rhythmical				
10 E	DRWARD TO BACKWARD WALKING			3	T
10. FC	unable	"Walk as quickly as you	2	🤟	I١
1	performs but must stop to regain balance	can yet at a speed that			
2	performs with reduced speed, time > 11.00 sec. or requires 4 or more steps	you feel safe."			
2	to turn	you reer saire.			
	performs in ≤ 11.00 sec. and/or veers during backward walking			1	1
3			1	1	
3 4					
4	performs in \leq 1.00 sec. and/or uses protective step during or just after turn performs in \leq 7.00 sec., maintains straight path				
4 5	performs in \leq 9.00 sec., and/or uses protective step during or just after turn performs in \leq 7.00 sec., maintains straight path		Left 3	3	
4 5	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY	"Walk at your usual	Left 3	3	
4 5	performs in \leq 9.00 sec., and/or uses protective step during or just after turn performs in \leq 7.00 sec., maintains straight path	"Walk at your usual	3	3	4
4 5	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY	"Walk at your usual pace."	Left 3	3	4
4 5 11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking)		Right 4	Ľ	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS		3	4	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance		Right 4	Ľ	L
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane		Right 4	4	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern		Right 4	4	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern —no railing		Right 4	4	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern 1 steps reciprocal awkward —no cane		Right 4	4	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step, with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, thythmical and coordinated		Right 4	4	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern 1 steps reciprocal awkward —no cane		Right 4	4	
11. W	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 1 step with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, thythmical and coordinated TEP-UPS X 1 STEP	pace." "Do this as quickly as	Right 4	4	
11. WA	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, awkward bonus for carrying basket FEP-UPS X 1 STEP unable to step up, requires assistance or railing	pace."	Right 4	4	(
11. W	performs in ≤ 9.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, rhythmical and coordinated bonus for carrying basket FEP-UPS X 1 STEP unable to step up, requires assistance or railing steps up, requires assistance or railing to descend	pace." "Do this as quickly as	Right 4	4	
11. W. 12. DR 0 1 2 3 4 4 5 +1 13. ST	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, thythmical and coordinated bonus for carrying basket FEP-UPS X 1 STEP unable to step up, requires assistance or railing steps up, requires assistance or railing to descend steps up and down (1 cycle)	"Do this as quickly as you can. Try not to look	Right 4	4	
111. W/ 112. DD	performs in ≤ 9.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight fligh	"Do this as quickly as you can. Try not to look	Right 4	4	
11. W. 12. DE 13. ST	performs in ≤ 9.00 sec. and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, thythmical and coordinated bonus for carrying basket FEP-UPS X 1 STEP unable to step up, requires assistance or railing steps up, requires assistance or railing to descend steps up and down (1 cycle) completes 5 cycles completes 5 cycles in ≥ 6.00 but < 10.00 sec.	"Do this as quickly as you can. Try not to look	Right 4	4	
111. W/ 112. DD	performs in ≤ 9.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight fligh	"Do this as quickly as you can. Try not to look	Right 4	4	
11. W. 12. DE 13. ST	performs in ≤ 9.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, awkward bonus for carrying basket IEP-UPS X 1 STEP unable to step up, requires assistance or railing steps up, requires assistance or railing to descend steps up and down (1 cycle) completes 5 cycles in > 6.00 but < 10.00 sec. unacceptable to look at feet	"Do this as quickly as you can. Try not to look	Right 4	4	(
111. W. 112. DE 113. ST	performs in ≤ 9.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, awkward full flight reciprocal, awkward bonus for carrying basket IEP-UPS X 1 STEP unable to step up, requires assistance or railing steps up, requires assistance or railing to descend steps up and down (1 cycle) completes 5 cycles in > 6.00 but < 10.00 sec. unacceptable to look at feet	"Do this as quickly as you can. Try not to look at your feet."	Right 4 4 Left 1 Right 1	4 4 2 2 2	(
11. W. 12. DE 13. ST	performs in ≤ 9.00 sec., and/or uses protective step during or just after turn performs in ≤ 7.00 sec., maintains straight path ALK, LOOK AND CARRY (Score same as #8 Walking and Looking) ESCENDING STAIRS unable to step down 1 step, or requires railing or assistance able to step down 1 step with/without cane able to step down 3 steps with/without cane, any pattern 3 steps reciprocal or full flight in step-to pattern full flight reciprocal, rhythmical and coordinated bonus for carrying basket FEP-UPS X 1 STEP unable to step up, requires assistance or railing steps up, requires assistance or railing to descend steps up and down (1 cycle) completes 5 cycles completes 5 cycles in > 6.00 but < 10.00 sec. completes 5 cycles in ≤ 6.00 sec., rhythmical TOTAL SCORE	"Do this as quickly as you can. Try not to look at your feet."	Right 4 4 Left 1 Right 1	4 4 2 2	

Narrative Summary of Findings

Here's an example of how you might document the above findings:

Initial Assessment: According to the Community Mobility & Balance Scale, pt scored a 33/96 indicating significant high level balance impairments.