

## ACTIVITY WRITE-UP

### Name of Activity: Act it out

Type of modality	Primary- Drama Secondary- Active Game- Potential Ice Breaker
Type of play	Shared Cooperative
Interaction pattern	Intra-group
# of participants required	6-21
Equipment/supplies	Chairs for audience Short Skits
Facilities required/environment	Open space for actors to move and for audience to be able to fully see. Stage can be used if available
Precautions	Be aware of physical limitations Shyness of participants should be considered when picking parts. If a participant is shy, a smaller part may be given to increase comfort

### Directions

1. Divide everyone into groups of 3
2. Hand out a piece of paper that has 3 characters (characters name and brief description of characteristics) on it along with a setting. Don't let them look at their paper.
3. Randomly choose a group to go first
4. Group number 1 looks at their paper and each person picks which character they will be
5. Have the director set a timer for 2 minutes
6. Without giving them time to think about what they will say, yell go and start the timer
7. For the entire two minutes, each member of the group creates their own dialogue based on how they interpret their character
8. Each group must go the entire two minutes, being as creative as they want
9. Repeat until each group has gotten a chance to go
10. Switch up the groups and change cards to restart the game. Can be decided as a group how many times the game is played

### Activity Analysis

Category	Skills
Primary body position	Standing- could be seated if needed
Part of the body required	Full body

Movement	Standing, possibly walking short distances, sitting,
Physical	Dynamic Sitting, Dynamic Standing, Flexibility, Motor Control, Visual-motor integration
Cognitive	Selective attention, memory, decision making, quick thinking, alertness, initiation, judgment
Social	Maintain social space, physical contact, self-expression, conversation, interpersonal interactions,
Perception	Auditory, visual, tactile
Communication/language	Reception to spoken language, expression spoken language, producing body language, reception of written language, reception to body language,
Self-care	None
Psychological/emotional (possible)	Anger, joy, frustration, fear

### **How to Simplify the Activity**

- Have ideas written out in case someone can't think of something- avoids frustration
- Give groups time to write and plan script

### **How to Make the Activity More Complex**

- Give more complex scenarios
- Only allow actions, no words spoken

### **Other Comments**

Made to be a fun, informal activity to get participants use to acting in front of people and express themselves