Lilly Hewitt
developer

Contact

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Skills

Languages

- Java
- Python
- C
- C#
- JavaScript
- HTML
- CSS
- SQL

Frameworks

- Apache POI
- Eclipse
- React
- Figma
- Visual Studio
- Axure
- MariaDB
- Metabase
- Swagger
- Intelligi

About

I am a Computer Science student at Temple University, graduating in Fall 2024, with a strong passion for software development, UX design, graphic design, and marketing. Proficient in Java, Python, C, C#, JavaScript, and HTML/CSS, I have a well-rounded technical skill set. Known for my organizational skills, leadership, and collaboration, I am eager to start my career and seek full-time opportunities to contribute to innovative projects.

Education

High School Diploma
Episcopal Academy
Newtown Square, PA
Graduated: May 2021
GPA: 3.99

Bachelors of Science in Computer Science
Temple University, College of Science & Technology
Philadelphia, PA
Expected Graduation: December 2024
GPA: 3.80; Accolades: Fall 2021 Dean's List, Fall 2022 Dean's List

Work Experience

Entech Software Engineering and Technical Operations Intern
Malvern, PA   *May 2024 – Aug 2024*
- Designed a Java application with Apache POI for data extraction and quarterly report generation, developed SQL scripts for key performance metrics visualization in Metabase, and created a C# Web API and Console App to allow users to generate custom metric reports.

Freelance Web Developer
Manayunk, PA   *May 2024 – May 2024*
- Developed a client-facing prototype using JavaScript and React for a marketing video, featuring product search by category, a navigation bar, reservation and take-out options, tipping during checkout, pass upload, and an interactive map.

Technical Projects

Wordle Discord Bot   *March 2024 – May 2024*
- Created a Wordle Discord bot using Discord.js with commands like /bet and /leaderboard, integrating SQLite for dynamic data management. Documented system architecture with UML diagrams, developed user personas, and managed the team repository while using Scrum for project planning.

Habit Tracker App   *Sept 2023 – Dec 2023*
- Used an iterative process of scoping, research, design, and validation to develop an engaging mobile app for habit formation. Demonstrated expertise in user research, personas, site maps, user stories, user flows, wireframes (Figma), test cases, and prototyping (Axure).